

Quiz #4

1) From the list below, please circle which terms correspond with Caillois' 4 classification of games. You should have 4 total terms circled. (2.5 points)

competition	artistic	simulation
sensory	chance	game objectives
feedback	vertigo	player agency
progression and rewards	specific experiences	balance and difficulty

2) What is the definition of game design? (2.5 points)

3) What caused the 1983 video game crash? List at least one cause. (2.5 points)

4) What is Entropy in New Media Art? (2.5 points)

5) What is at least 1 characteristic of an advergame? (2.5 points)

Bonus) Pick two different types of art styles of video games and list their differences. (2.5 points) Examples: 2D vs 3D, Pixel Art vs Vector Art, VR vs AR, etc.

Total Points ____/12.5